Goal: What it is you intend to study in your user tests.
We intend to study the ease and understanding of our application.

Specifically:
How intuitive is a desktop-like interface when used within an Internet browser?
How many new interface paradigms are introduced by our application?
Can we reduce the number of these new paradigms by mimicking those of existing popular software?

Pre-questions: Demographic data, experience with similar interfaces, and data you can measure before running a study.

Gender: M / F
Age: 18 – 20 21 – 23 24 – 29 30 – 39 40 and up
What is your programming experience? Advanced Intermediate Beginner None
Have you tried to build an application before? Yes / No
If yes, did you use software to prototype it’s interface? Yes / No
   If yes, what was the name of this software? __________________________
   Did you find this software: Helpful Neutral Not Helpful

Tasks include:
1. Drag pieces to design workspace resembling given image.
   o
2. Add actions to selected pieces
3. Run the demo, so we can see application in action

Do you understand the tasks? Yes / No

*Ask person if instructions are clear and clarify for them.*
Post-questions: To measure feedback about your project.

I found it easy to move the pieces to the design workspace.

The pieces were easy to find.

Creating actions for the pieces were straightforward.

The demo was easy to use.

I would recommend this application to a friend who was developing a new application.

The application is visually appealing.

Comments/Suggestions?