cs465
principles of user interface design, implementation and evaluation

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General and Contact info:

Course url: http://social.cs.uiuc.edu/class/cs465/
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Course Topics

1. Interface design
   - traditional interfaces
   - next-generation desktop interfaces
   - mobile interfaces
   - spatial interfaces

2. Implementation
   - prototyping and then coding
   - collaboration

3. Evaluation
   - qualitative evaluation
   - quantitative evaluation
Traditional Interfaces
Next-generation interfaces
Newsloop
Mobile Interfaces
&
Context-aware interfaces
Grellan is at Luna Lounge. You know him through DAN.

WHAT A FRIEND OF A FRIEND RECEIVES

Dodgeball
Interaction and Wearability
Spatial Interfaces
Homework Assignment:

• Read:
  *The Design of Everyday Things* for next Wednesday.
  (as you read the book, take notes of the ideas that intrigue you most for class discussion)

• Think:
  Ideas that interest you that could lead to potential final projects. We will discuss these on Friday.
Project Ideas
Communication Interfaces