The visualization shown in this paper, Conversation Clock is really interesting and I really want to try using that when I speak with my friends, family and classmates. The idea is kind of fresh comparing to other visualization of social network and shows what is the main purpose of visualization tools in this world: to visualize conversation! Many other visualization tools shown from previous papers that I read focused more on relationships of communicators, interaction levels and firmness of ties by showing some motions of simple objects on the screens (such as Chat circles, Social translucence models, etc). But this model shows almost all the characteristic of the real conversation itself such as turn taking, interruption, loudness of sound, length of sentence, etc. This model does not only show great visualization of audio communication, but also shows the basic visualization model of all.

Honestly, I thought this visualization should be seen after the conversation in order to show how much time the user was talking and what is the proportion of his talking comparing to whole conversation time so that the user can actually manage his speaking for next conversation he will have by shortening the words of his or participating more in the conversation. It was because the conversation clock visual would quite interrupt the flow of conversation the user has. I thought I would sometimes stop or lower the speaking by looking at the Conversation Chat. I thought the visualization should not interrupt or disrupt the flow and smoothness of conversation no matter what.

But after I saw the great result of this Conversation Chat, I changed my mind. Visualization tool also stands for aiding the conversation as the helper. Even though someone would fill such a disturbance during chat, I think the balancing talk is very important in our social life. When you date with somebody, if you are the only person who is talking, or you are not talking to the lady but just response to the question the lady made, that is not a good conversation and not even good to your future life. If there is meeting in a company, participation of few people among lots of salary man is not productive for the company. Making such a balanced conversation will give a lot of advantage to those social communications in real life.

I am just wondering if this kind of visualization can be made for typing in computer or chatting through various messenger applications. We talk a lot with people and meet lots of people in real life, but we also have lots of communication or chat through internet and people in these days are used to it. Some visualization for this computer through communication seems quite necessary to balance out chatting.
After reading this article, what I could say was “Wow, Nice visual”. I think this is my first time to see such visualization tool with great animation on it. There were other visualizations that showed some simulation visual but not like this Messa di Voce. Especially, the man with the white hair did great job on showing how beautiful the visualization can be. I think kids would really like that as much as I do.

I think this visualization does not only give fun to the users but also shows some patterns of conversation among people. Like Conversation Clock, this would give a lot aid to people to balance out conversation by watching patterns of their conversation such as length of words from one’s mouth, the loudness of each speaker and may be possible to show the mood of speaking.

The water ripple simulation was also interesting because it could show density of one’s voice and see how strong the one is speaking; and by that, the user can manage one’s voice so that the communication itself can be a lot smoother and lovely than bunch of fighting arguments.

I think this is not only a great result of such invention but also good start for next speaking visualization tools. Even though those simulations given are quite fancy, it looks quite simpler compare to other animations and simulations developed with supported high tech hardware. I think a little more complication is necessary to visualize more information of speaking and that will give such a great impression to the users. I cannot think of any good example for that, but if someone starts research on this more, I think something more will come out.
Thunderwire: A Field Study of an Audio-Only Media Space

First, I thought this idea was somewhat old fashion because there was no visual but just audio sound that anyone in that particular place can listen as an announcement. I think the implementation would be quite simple and interest from people would be quite few. I was not only criticizing because this tool does not have any fancy visual, but also I doubted if majority of group would really use this tool. A lot of company or office would use this tool since no family is going to use it, which means that workers in company would not have time to actually to communicate with other people, and because all the workers are not best friends one another, I thought it would be extremely hard to share their interests and privacies using such a real public announcing tool.

I don’t want to say my expectation and assumption is wrong, but I agree that some of great advantage using this tool overwhelms those negative effects of using this tool in the United States. Many people love to share their interest one another in USA, and it is quite common to have casual talk with one another even when they are working. Those casual talks are not really that related to one’s privacy and it is quite possible to talk through this Thunderwire. This tool will give such a great closer relationships among people in one group and will give happy environment in work space.

However, I think this application is hard to be used in other countries such as my hometown country, Korea. If you work there, you can fill some strange dangerous fillings that you can’t even describe during your work hours. You have to work hard, or at least be shown as a hard working person in order to not get any criticism from manager or person in higher status of yours. If you try to talk through this Thunderwire and say hello and say some casual talk, the manager will yell at you and say, “What the hell are you doing other than working? Wanna be fired out?” Well, I would not like to work with that kind of yelling. The idea and motivation of this Thunderwire program is quite great, but I think application to real world is somewhat quite hard thing to do.